10662696

**Application or Docket Number** 

## PATENT APPLICATION FEE DETERMINATION RECORD GLAUKO.034A Effective January 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [ OR SMALL ENTITY **TOTAL CLAIMS** ・フ RATE FEE RATE FEE **FOR** NUMBER FILED NUMBER EXTRA BASIC FEE 375.00 BASIC FEE 750.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL てつ OR **CLAIMS AS AMENDED - PART II** OTHER THAN 5-2-06 SMALL ENTITY (Column 3) (Column 1) (Column 2) OR SMALL ENTITY CLAIMS HIGHEST ADDI-4 ADDI REMAINING NUMBER PRESENT EN RATE TIONAL RATE TIONAL AFTER PREVIOUSLY **EXTRA** AMENDMENT PAID FOR EE FEE ENDM Total Minus 20 \* OS X\$ 9= X\$18= OR Independent Minus 10 X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Cotumn 3) (Column 2) CLAIMS HIGHEST ADDIœ REMAINING NUMBER ADDI-PRESENT AMENDMENT TIONAL AFTER FATE **PREVIOUSLY** RATE TIONAL **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 8-X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ODIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST O REMAINING ADDI-ADDI-NUMBER PRESENT **AMENDMENT** AFTER PREVIOUSLY TIONAL RATE **EXTRA** RATE TIONAL AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= X84= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +140= +280= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." TOTAL OR ADDIT, FEE ADDIT, FEE

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."